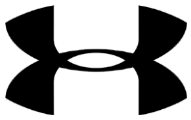




Presenting Sponsor:

**approach
clothing co.**



sportsRecruits



CLUB TEAM Information Package

February 4 – February 5, 2023



TEAM Check List



WEBSITE @ www.collegeconnectionathletics.com

Tournaments/Shooting Star Indoor Invitational I
Team page with all the critical information and updates- PLEASE CHECK!



Tournament App- TOURNEY MACHINE

All players, parents & coaches should install this App for up-to-date scores, standings and schedule. Search for the Shooting Star- Indoor Invitational I



Check the Schedule for travel plans

Composite schedule is online and available on Tourney Machine



Book Hotel

Shooting Star is STAY TO SAVE
We recommend APEX – LINK is on the Tournament webpage
Any questions regarding Hotels please contact:
fieldhockey@apex-events.com or 888-279-4685 x4



Team Rosters **DUE January 25th**

INVITE your athletes from the League Apps Dashboard
We encourage committed athletes to identify themselves as COMMITTED!



Player & Coach Waivers **ONLINE**

These will be done automatically when the parents accept your invitation for their player/s through PlayerFirst!



Update Schedules & Results

All results and schedule updates will be posted in Tourney Machine
A team representative MUST check and confirm the scorecard at the end of each game to ensure the score and result is correct.
Tourney Machine is for players, coaches & parents to follow schedules & results!



All Coaches/Managers must check in their team

Team check in is REQUIRED 30 minutes before the first game of the tournament!
Look for our Flags at the entrance!



PRE- ARRIVAL INFORMATION

Hotel Information

Shooting Star Tournaments are STAY TO SAVE

We recommend: **APEX Events**



Lowest Available Room Rates: View Hotels and Book Online

Book by Phone: 888-279-4685 x4

Email: fieldhockey@apex-events.com for Hotel support

Travel Information



GAME On Fitchburg

*100 Game On Way
Fitchburg, MA 01420*

GAME On Concessions:

RESTURANT BAR & GRILL – Sit down and enjoy
CourtSide Café – To Go Items available

**NO OUTSIDE FOOD AND DRINK
PREMITTED**

AREA Info

For more information about the region and making the most of your visit!

Please visit our website for great local suggestions!



PRE- ARRIVAL INFORMATION

Rosters

DUE Jan 25th

Please submit your ROSTERS through PlayerFirst by Jan 25th

Encourage committed players to identify themselves

Roster Sizes & Eligible Athletes-

Max of 12 athletes/2 coaches on bench (can rotate, but only 2 on the sideline)

Age Eligibility – Determined by age as of January 1, 2023

Waivers

THROUGH PlayerFirst

When your players accept their invitation to the team roster through PF, they will automatically complete the waiver. The ONLY athletes we need to touch base on at team check-in are NEW players!

Player Profiles and Updates

All rosters will be submitted to SportRecruits for the College Coaches

Players can use PlayerFirst profile to update their profile information after

Players can also update their commitment status in their profile.

TOURNEY MACHINE

All players, parents & coaches should use this App for scores, standings and schedule.

- Search the Tourney Machine App
- Search for FH event/MA
- Choose Shooting Star Indoor Invitational I

Tournament Structure

Guarantee: 5 games

- 42 Minute games (2x20 min halve, 2-minute half time)

Team listed as the HOME team will wear LIGHT shirt and socks and sit on the bench to the right facing the court.

Team listed as the AWAY team will wear DARK shirt and socks and will sit on the bench to the left facing the court.



TOURNAMENT INFORMATION

Check- In

Every Team must check- in 30 minutes prior to their first game on Saturday.

Team Check in is at the entrance of the facility and there will be registration flags & signs!

At Check – in we will:

- Confirm Rosters
- Issue player and staff wristbands that must be worn for all games
- Issue participant gift
- Hand out team packet

Scorecards & Results

EACH GAME

At the conclusion of every game the field marshal will have the coaches from both teams and the umpires confirm the scorecard.

COACHES will SIGN THE SCORE CARD

This scorecard will be the official result for that match.

*** All coaches must make sure to check that the score is correct prior to signing and confirming the card.***

Immediately following the card being signed, the score will be submitted to the Shooting Star staff and posted on the Tourney Machine App.

Standings

The following criteria will be used for standings

Win = 3 points

Tie = 1 point

Loss = 0 points *Forfeited games result in a 3-0 Loss

Shoot outs:

- Crossovers and placement only
- Sudden victory until there is a winner

Tie breaker criteria for placing ONLY if necessary:

- Total Points
- Head-to-head
- Goal differential = Goals for – Goals Allowed:
No more than a 10 goals difference will count towards differential Example: 12 – 0 actual score would mean goal difference = max 10 goals
- Goals Allowed
- If still tied – whichever team has a higher goal differential versus the next highest ranked team will win tie breaker
 - Continue above procedure sequentially until a no more teams are available to compare within the Pool
- If still tied – COIN TOSS



TOURNAMENT INFORMATION

Club Coach Hospitality

DAILY!

Please join us in the Hospitality area for meals offered throughout the tournament.

Breakfast (Sat, Sun)	8am – 10am
Lunch (Sat, Sun)	11:30am-1:30pm
Dinner (Sat, Sun)	5pm-7pm
• Snacks and drinks available all day in Hospitality	

College Coaches in Attendance

Invitations have been sent to ALL college coaches. We will continue to update the list for you and your players to reference. This is available on the website. College coaches can RSVP for in-person or virtual attendance.

For the college coaches we provide the following:

- ✓ Breakfast, lunch & dinner at the court
- ✓ Negotiated room rates/blocks at our host hotel
- ✓ NFHCARecruits
- ✓ Folding Chairs for your use



TOURNAMENT INFORMATION

Medical

There will be a marked medical tent on the court
The location of the tent is on the facility map
The medical tent is also marked with an RED Medical flag
Athletic trainers are available to assist with injuries that occur at the Shooting Star Tournament.

Emergency Procedures

In case of emergency the Athletic Trainers or Shooting Star, staff will blow three short blasts with the air horns.
All Games should immediately stop.
All players, staff and spectators should exit the dome and seek shelter in their cars.
Please refer to the Policy & Procedures guide for cancelled games.

Policies, Rules & Regulations

Please refer to the Policies, Rules and Regulations for details specific to Indoor

Social Media



@ShootingStarFH



college.connection



College Connection



TOURNAMENT INFORMATION

The Shooting Star Staff

Pam Hixon

President & Founder of Field Hockey, 3Step Sports

Umpire Coordinator

pam@threestep.com

413. 256. 4258

Ainslee Lamb

Vice President of Field Hockey, 3Step Sports

College Coach & Club Coach Contact

ainslee@threestep.com

857. 233. 3618

Sam Carlino

Director of Events, Field Hockey, 3Step Sports

Team Registration, Rosters, & Special Events

sam.carlino@threestep.com

484.678.8340

Meg Bozek

Director of Club Operations, Field Hockey, 3Step Sports

Club Liaison

meg.Bozek@threestep.com

914.539.2747

Indoor Rules & Regulations

Unless otherwise noted, the rules of all indoor College Connection & Shooting Star events will be as stated in the 2023 Rules of Indoor Hockey published by the International Hockey Federation (FIH) effective January 1, 2023.

College Connection modifications to the Rules of Indoor Hockey and the following tournament rules will be enforced. Failure to comply with any of the rules as outlined will be cause for the match to be declared a forfeit.



TOURNAMENT INFORMATION

Policies, Rules & Regulations – ATTACHMENT B

Rules Governing Games: MODIFICATIONS FOR SHOOTING STAR INDOOR:

2 x 20-minute running time halves

Games start every 45 minutes

Central Horn used as tournament timer

Half-time will be 2 minutes from Central Horn

– Central Horn will be used for all stop/starts (including start of 2nd half)

ALL players must line up facing video camera

Video Line-up: Umpire's whistle for 2 minute

Central Horn & Umpire's whistle starts game after video line up

Rule Modifications

Field players of the same team have the choice of shorts or kilt/skirt if the shorts/kilt/skirt are of the same color and similar design/trim and cut

Roster Size

6 vs 6 Max of 12 players/2 coaches

** coaches may rotate who is on the bench area but a max of 2 at a time **

Playing Format

Pool Play, Cross-over, and Placement

- U19 A/B, U19 C/D, U19 E/F
- U16 A/B, U16 C/D
- U14 A/B, U14 C/D

Placement Points: Win = 3, Tie = 1, Loss = 0

Tie breaker criteria for placing ONLY if necessary:

- Total Points
- Head-to-head
- Goal differential = Goals for – Goals Allowed:

No more than a 10 goals difference will count towards differential Example: 12 – 0 actual score would mean goal difference = max 10 goals

- Goals Allowed
- If still tied – whichever team has a higher goal differential versus the next highest ranked team will win tie breaker
 - Continue above procedure sequentially until a no more teams are available to compare within the Pool
- If still tied – COIN TOSS

Cards:

Green card – 1 minute suspension

Yellow card – 2 minute suspension

Shoot Outs:

Pool games – no shoot out, Tie = 1 point

Crossover and placement games –

- Shootout will happen directly following the end of game
- FIH Rules
- SUDDEN VICTORY –
 - each team will select 1 player to take the shootout
 - We will continue with sudden victory until there is a winner

Rules & Regulations

Rule Modifications

Field players of the same team have the choice of shorts or kilt/skirt as long as the shorts/kilt/skirt are of the same color and similar design/trim and cut

Rules Governing Games: NCAA RULES AND REGULATIONS that are in effect for play will apply

Halves: 2 x 20 minutes running time, half-time will be 2 minutes.

6v6:

Central Horn & Umpire whistle used as master tournament timer.

Video Line up is required 2 minutes before the start time of games

Roster Size

6 vs 6 Max of 12 players/2 coaches

** coaches may rotate who is on the bench area but a max of 2 at a time **

Team Color, Bench and Substitutions

Team listed as the HOME team will wear LIGHT shirt and socks and will sit at the bench and defend the goal to the RIGHT of their bench as per facing the field.

Team listed as the AWAY team will wear DARK shirt and socks and will sit at the bench and defend the goal to the LEFT of their bench as per facing the field.

Up to two coaches per team are allowed in the team's area.

No equipment or unauthorized persons may be in the team area.

All players who are not on the pitch are substitutes on the team's bench. Substitutions on and off the pitch must be made from the side of the pitch where the team benches are located within 3 meters of the center of the pitch.

Suspended coaches are strictly prohibited from being in the team areas and cannot participate in any kind of coaching activities until their suspension has been served.

Rules Governing Team/Player Eligibility: **AGE AS OF JANUARY 1, 2023 @ 12:01am

Only registered players for the SHOOTING STAR field hockey tournament and who agree to the following, may participate in tournament games:

- Players may play "up" in age division but may NOT play "down."
- No player may compete for, or be on a roster for, more than one team during the tournament.

Any team with a player in violation of these rules will forfeit the game that this player is known to have competed in.

Release and Waiver of Liability

Waivers were done automatically during registration or through team invitations on LeagueApps

Rules Governing Scoring:

Point System

Points awarded: 3 = Win 1 = Tie 0 = Loss ** Any game forfeited during the tournament results in a 0-3 loss

Tie breaker criteria for placing if necessary:

- Total Points
- Head-to-head
- Goal differential = Goals for – Goals Allowed:

No more than a 10 goals difference will count towards differential Example: 12 – 0 actual score would mean goal difference = max 10 goals

- Goals Allowed
- If still tied – whichever team has a higher goal differential versus the next highest ranked team will win tie breaker
 - Continue above procedure sequentially until a no more teams are available to compare within the Pool
- If still tied – COIN TOSS

Scoring & Score Reporting

Each field will be assigned a Field Marshal. They will record the final score and record any issued cards on a scorecard. At the end of each game **both umpires and team coaches will confirm** final score and any issued cards. Any challenges must be made immediately following the game with the Umpires, opposing Coach and Field Marshal at that field. **Once the scorecard is confirmed by all parties, the score is considered final.** **NO TOUCH-** the Field Marshal will be the **ONLY** one touching the scorecard. They will confirm the score with all parties and indicate confirmation with a check mark.

Forfeits

If a game is forfeited, the opposing team earns a 3-0 win. A team will forfeit a game under the following circumstances:

- A team does not show up for a match
- A team declares forfeit
- A team arrives more than 5 minutes after the start of the match time
- A team does not have proper uniform qualifications and refuses/is unprepared to change
- A team has less than 9 players dressed in proper uniform after 5 minutes grace period (11v11)
- A team has less than 4 players dressed in proper uniform after 5 minutes grace period (7v7)
- An ineligible player participates in the game
- A suspended coach does not leave the game area within 1 minute of being suspended
- A suspended coach does not report to the tournament table within 5 minutes after the game and does not stop all team contact during the remainder of the game in which the suspension occurred
- A team refuses to play or removes their team from the field of play for any reason

Appeals Procedure for Score Reporting Protests

Teams are granted one challenge per tournament for the sole purpose of requesting a review of a posted score. If the score is posted wrongly, the results will be updated correctly and the team keeps their one challenge to be used later in the tournament, if needed. If the score posted reflects the score on the official scorecard that the team is challenging, and that score is confirmed, the team will lose its challenge and is not able to challenge results for the remainder of the tournament. Both teams will be consulted prior to any updates or changes. For challenge questions or concerns, contact Ainslee Lamb at ainslee@threestep.com

Rules Governing Misconduct:

Removal from the Game, Site or Tournament

Any disrespectful behavior toward umpire or other tournament personnel, will result in expulsion for the remainder of the tournament.

Spectators will need to show respect to all Umpires, Players, Coaches & Staff. Bad behavior will not be tolerated.

Should umpires, umpire managers, or tournament directors deem that a spectator, player, or coach needs to be removed from the tournament site(s), **it will be the responsibility of the COACH from the offender's team to remove the offender from the site.**

Delayed departure from the game, site or tournament will result in a game forfeit for the team that the spectator, player or coach is affiliated with

Game Cards

Green and Yellow cards will be administered per the Rules of Hockey with no modification.

Coaches/team personnel can earn a Green or Red Card, the team will not play short for cards given the coaches/team personnel.

Player Green or Yellow Card

- Suspended layers must report to the technical bench and sit for the suspension duration and the team plays short for the duration of the card
- If no technical person is available to monitor the suspension, the team coach is responsible for the player serving the full suspension. Allocated time will be communicated by the field umpires

Player Red Card

- Suspended player sits on their designated bench for the remainder of the match and the team must play short
- Suspended player is also suspended from the team's next game in that division, the team does not play short in that subsequent game
- If the player receives 2 red cards during the tournament, they are suspended from all play for the remainder of the tournament

Coach Red Card

- Coach must leave the playing area within 1 minute of receiving the red card and cannot have any contact with the team for the remainder of the match. A replacement coach is allowed.
- The team does not play short for a coach suspension
- The coach is suspended from the team's next game in that division
- If the coach is on staff for multiple teams, the suspension is specific to the team that the coach received the suspension with
- If the coach receives 2 red cards during the tournament, they are suspended from all play for the remainder of the tournament

Red Card Administrative Procedures

Suspended players and coaches must report to the tournament table within 5 minutes of the end of the game in which they were suspended and return their player or coach wristband

If applicable, a replacement coach can receive a temporary wristband for the team's next game

Suspended players and coaches can return to the tournament table after the team has completed its next game to receive a new tournament wristband.

Umpires will notify the Umpire Managers of any issued red cards immediately after the game in which they were given and all cards are recorded on the official scorecard

Appeals Procedure for Misconduct Protests

Players and Coaches have an opportunity to challenge red cards only. Any appeal must be received in writing 10 days after the completion of the tournament, submitted to the 3Step Sports, LLC: Ainslee Lamb at ainslee@threestep.com

All cards issued during the tournament will be reviewed by the Review Committee after 10 days. The Review committee will be comprised of 3Step Sports staff and a Shooting Star Umpire Manager. Players and coaches can be exonerated from the issued red cards after review.

Players and coaches can be administered further suspensions based on review including suspension of attending future 3Step Sports field hockey events.

Refund Policy

Specific refund Policies for each event are posted on the website

No refunds will be issued if the tournament is shortened in part for any reason, including inclement weather or any other "Act of God."

No refund for any team that is removed from the tournament by the tournament director for using illegal players or behavior that requires the team to be removed from the tournament.

Shooting Star or its staff will not be responsible for any expenses incurred by any team, club or organization if the tournament is canceled in whole or in part.

Weather Policy

In the event of adverse weather or unplayable field conditions, the tournament director reserves the right to:

- Reduce game times in order to catch up with schedule.
- Finish games before inclement weather arrives, or to preserve field conditions. Reschedule games, if possible.
- Every attempt will be made to update cancellations on the website. However, weather conditions can change rapidly and all teams should be prepared to play as soon as weather and fields are playable. Updates will be announced on twitter [@shootingstarfh](https://twitter.com/shootingstarfh)
- No refunds will be granted if these actions are necessary.

Thunder/Lightning Policy

If thunder or lightning is observed play will be suspended immediately and players and fans will be asked to leave the fields to return to cars & seek shelter. Play will be allowed to resume 30 minutes after the last sound of thunder or sighting of lightning is observed which the tournament medical staff will determine. Every attempt will be made to begin subsequent games on time.

For up to date schedule changes please check twitter [@shootingstarfh](https://twitter.com/shootingstarfh).

Transgender Athletes Policy

** Shooting Star will adopt and implement the NCAA Policies

The following policies clarify participation of transgender student-athletes undergoing hormonal treatment for gender transition:

1. A trans male (FTM) student-athlete who has received a medical exception for treatment with testosterone for diagnosed Gender Identity Disorder or gender dysphoria and/or Transsexualism, for purposes of NCAA competition may compete on a men's team, but is no longer eligible to compete on a women's team without changing that team status to a mixed team.
2. A trans female (MTF) student-athlete being treated with testosterone suppression medication for Gender Identity Disorder or gender dysphoria and/or Transsexualism, for the purposes of NCAA competition may continue to compete on a men's team but may not compete on a women's team without changing it to a mixed team status until completing one calendar year of testosterone suppression treatment.

Any transgender student-athlete who is not taking hormone treatment related to gender transition may participate in sex-separated sports activities in accordance with his or her assigned birth gender.

•A trans male (FTM) student-athlete who is not taking testosterone related to gender transition may participate on a men's or women's team.

•A trans female (MTF) transgender student-athlete who is not taking hormone treatments related to gender transition may not compete on a women's team.

For review, NCAA policy: http://www.ncaa.org/sites/default/files/Transgender_Handbook_2011_Final.pdf.

PLAYER, PARENT, UMPIRE, AND COACH CODE OF CONDUCT

Playing with 3STEP Sports, LLC is a privilege that comes with responsibilities for umpires, coaches, parents, and players.

Players, coaches, umpires, and parents are to conduct themselves in a manner that "Honors the Game" and demonstrates respect to other players, coaches, umpires, parents, spectators and fans. As a member of the field hockey community an individual assumes certain obligations and responsibilities to the game and its participants. The essential elements in this "Code of Conduct" are HONESTY and INTEGRITY. Those who conduct themselves in a manner that reflects these elements will bring credit to the sport, themselves, their team and their organization. It is only through such conduct that our sport can continue to earn and maintain a positive image and make its full contribution to amateur sports. The following essential elements of the "Code of Conduct" must be followed:

- Sportsmanship and teaching the concepts of fair play are essential to the game and must be taught at all levels and developed both at home and on the field during practices and games.
- The value of good sportsmanship, the concepts of fair play, and the skills of the game should always be placed above winning.
- The safety and welfare of the players are of primary importance.
- Coaches must always be aware of the tremendous influence they have on their players. They are to strive to be positive role models in dealing with young people, as well as adults.
- Coaches should always demonstrate positive behaviors and reinforce them to players, parents, umpires and spectators alike. Players should be specifically encouraged and positively reinforced by coaches to demonstrate respect for teammates, opponents, umpires and spectators.
- Players should always demonstrate positive behavior and respect toward teammates, opponents, coaches, umpires, parents and spectators.
- All should be respectful of the program and its participants on the internet and social media by refraining from negative comments and posts.
- Offensive and derogatory language including but not limited to racial slurs, sexist commentary and profanity will not be tolerated. Physical confrontations are strictly prohibited.
- The consumption and possession of alcoholic beverages, tobacco products and/or vapor products are not permitted at any 3Step Sports, LLC program including but not limited to: event, showcase, camp or clinic. Athletes are prohibited from illegal use of performance enhancing and/or recreational drugs.

Grievances or misunderstandings between coaches, umpires or any other parties involved with the sport should be communicated through the proper channels and procedures, never on or about the field of play in view of spectators or participants. Umpire Managers or Tournament Directors are always available. Umpire are professionals and are therefore expected to conduct themselves as such and in a manner that demonstrates total impartiality, courtesy and fairness to all parties.

Spectators involved with the game must never permit anyone to openly or maliciously criticize, badger, harass or threaten an umpire, coach, player or opponent.

Coaches must be able to demonstrate a solid knowledge of the rules of field hockey, the policy and procedures set forth, and should adhere to the rules in both the letter and the spirit of the game.

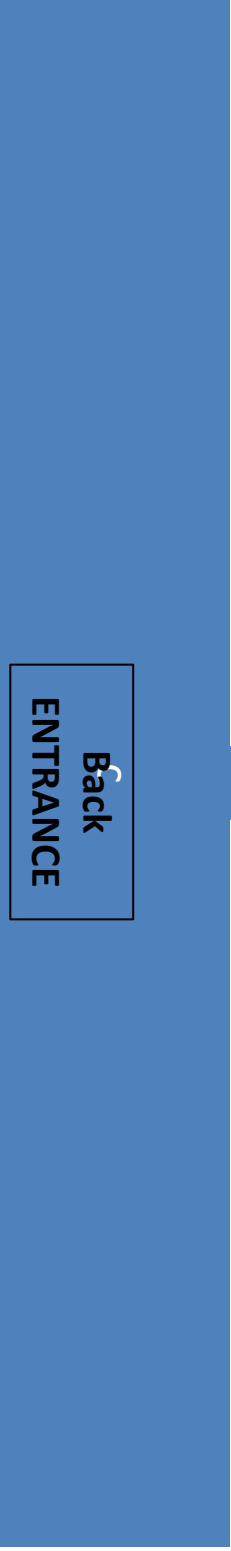
Attempts to manipulate rules in an effort to take unfair advantage of an opponent, or to teach deliberate unsportsmanlike conduct, is considered unacceptable conduct.

Eligibility requirements, at all levels of the game, must be followed. Rules and requirements such as age, roster sizes for players and coaches, and level of participation have been established to encourage and maximize participation, fair play and to promote safety.

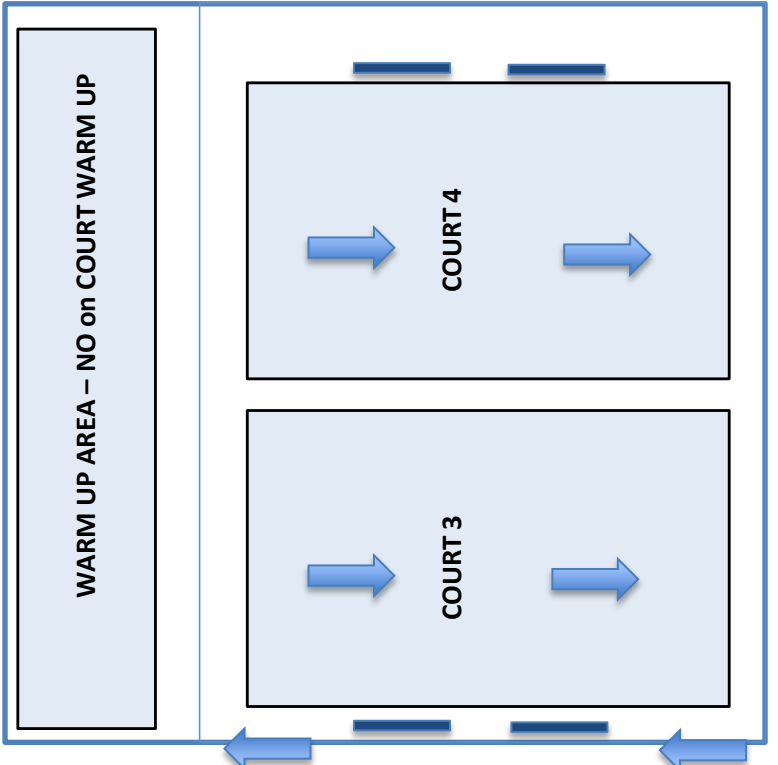
If at any time any of the aforementioned policies are abused, the Umpire Manager, Event Operator/Tournament Director reserves the right to remove the athlete, parent or coach from the program they are currently participating in and the privilege of participating in future programs.



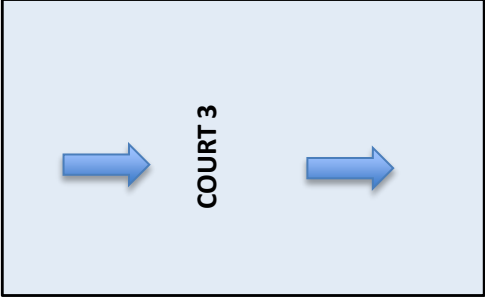
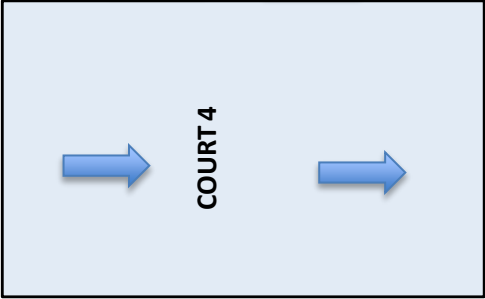
Facility Map



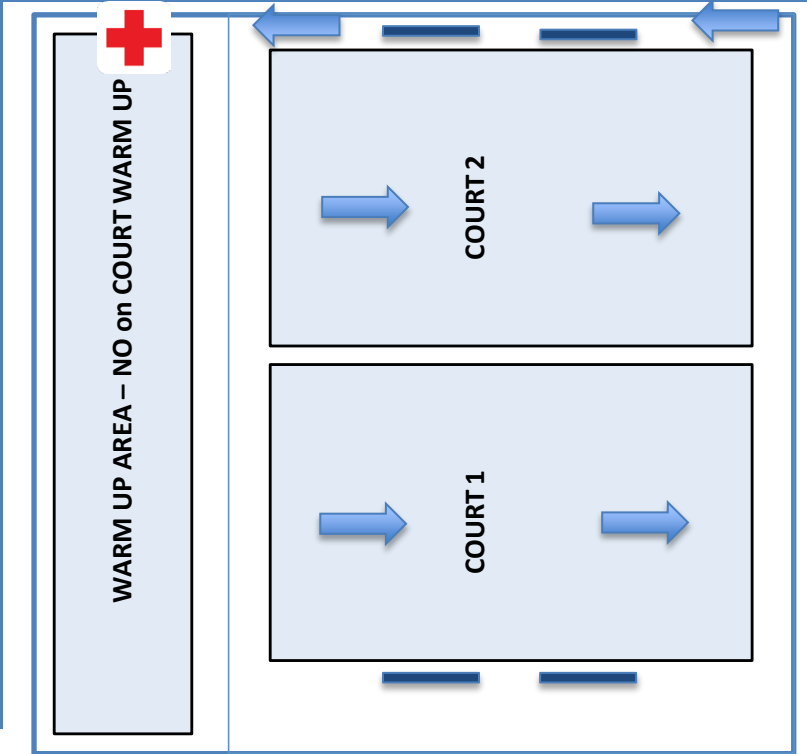
Back ENTRANCE



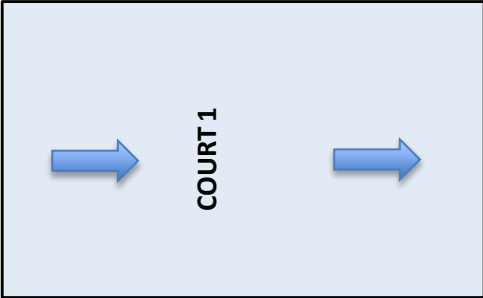
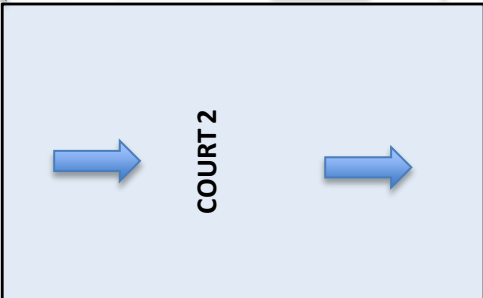
WARM UP AREA – NO on COURT WARM UP



Spectators Upper DECK ONLY!



WARM UP AREA – NO on COURT WARM UP



VENDOR VILLAGE
Presenting Sponsor- Approach Clothing

Shooting Star Info Table

Main ENTRANCE

Coach and Umpire Hospitality AREA

Restaurant Bar & Grill

Flow of traffic 
Team Benches 

Downstairs = White
Upstairs = Blue